

Program Summaries 2021 BCCAT VA&D ARTICULATION MEETING

College of the Rockies Summary BCCAT Articulation Visual Arts 2021

Roberta Frey-Chale BFA, MFA
Instructor of Fine Art
University Arts and Sciences
College of the Rockies
May 11, 2021

Numbers were down by almost 1/2. Fall 2020 – 64 students; Winter 2021 – 57 students; Spring 2021 – 13 students.

Winter 2020 semester

Mid March all students were sent home to continue remote classes.

Students were in the finishing stages of their work and were able to do so quite well remotely.

All portfolios of semester work (for all classes) were physically submitted for assessment.

Continued communication was facilitated with simple emails.

None of the courses were set up on “moodle” (cotronline)

Over the summer, I immersed myself in cotronline to learn, plan and set up all courses for online delivery. Lots of extra work was needed throughout the entire year to keep things running smoothly.

Fall 2020 and Winter 2021 semesters

Teams meetings and cotronline were implemented and were successful.

I provided full demonstrations for each class each week. For FA 100, a lecture using powerpoint and open learning sites were used along with cotronline.

Office hours were also facilitated with Teams meetings.

I used a gallery space on cotronline to gather images of student work and critiqued each one weekly.

If I felt I needed to physically see a student work, I spent time with them in the classroom to assess them as they worked.

Students in the fall 2020 semester struggled to keep focus but they improved in winter 2021.

Returning to F2F in the fall will require diligence for health and safety. The limit of people in the classroom is now set at 8. I am concerned about larger numbers gathering. What protocol will be in place.

Langara Program Summary BCCAT Articulation Visual Arts 2021

Stephanie Aitken (she/her)
Fine Arts Department Chair
Langara
snəwəyət lələm

The Langara Fine Arts program was structured as a classical studio foundation program wherein students would learn the fundamentals of the major studio disciplines: Drawing, Painting, Ceramics, Sculpture, Printmaking and Design fundamentals. Starting about ten years ago art applications of digital and media technologies were incorporated into existing courses and developed as our stand-alone Media Studio courses. Over the years our curriculum has grown to include Ceramics Surface and Decoration, Public Art, Performance and Time-Based Practice, Textile Studio, Indigenous Carving both relief and 3-D and Musqueam Weaving. In recent years, our Design classes have shifted to focus less on art fundamentals (ie. colour and composition) and more on design thinking and the fundamentals of industrial design. We are officially a 2-year transfer program but increasingly our students take 3 or more years to complete our program. When they do transfer, slightly more than half move on to Emily Carr with whom we have a recently updated block transfer agreement. In addition to 42 studio credits our students take 9 credits of Art

History including a required Cultural Theory class, 6 credits of UT English and a 3 credit Professional Practice class.

Regarding Covid, we're in conversation with our leadership team about Fall caps for the necessary in-person classes (studio classes that can only be delivered F2F) as we cannot do another year like the last year (in-person classes split into two groups in many cases, in time or between rooms, with double the faculty workload). So far, our admins are following the PHO directives to the letter which means we might be forced to set pre-covid caps even for classes that can't pivot in case of safety restrictions due vaccine evasive variants, or any other curve balls this pandemic might yet throw at us. Our final Fall schedule is to be submitted on May 31st and, right now, it looks like 5 of our 30 Fall sections will be delivered online for students who can't get to BC or who are leery of returning right away to pre-covid capacity in-person classes. We're looking forward to hearing from others on plans for the Fall and reports from the past year.

Camosun College Program Summary BCCAT Articulation Visual Arts 2021

brad muir, mfa

Chair, Dept. of Visual Arts

Camosun College serves the communities of southern Vancouver Island and the south Gulf Islands that are located in the traditional territories of the Lekwungen (Esquimalt and Songhees), Malahat, Pacheedaht, Scia'new, T'Sou-ke and WSÁNEĆ (Pauquachin, Tsartlip, Tsawout, Tseycum) peoples

In 2015 a program review led to opening course access to 'non-program students' rather than restricting all seats to invited program students (cohorts). This shift has dramatically increased interdisciplinary connections and access into our courses. Course compositions are no longer limited to specific cohort members during four semesters of our two year program. Moving from a restricted enrolment has expanded our accessibility but has also increased our class sizes (as per program review), which, up until covid, was challenging but manageable.

Covid distancing put a great strain on facility and staff resources with studios limited to no more than 13 students. Our two sections of first year studio courses are composed of 25 students, made up of part-time, full-time, program, and non-program students (30 program seats and 20 UT seats which include 7 reserved seats for international students). Dividing delivery for F2F classes was incredibly challenging and required division of time between online asynchronous and synchronous work using D2L and Collaborate, while also facilitating F2F content for the groups on campus for sculpture, ceramics, and printmaking. We also had small groups of 4 – 6 students on campus for modules in darkroom photography, animation, and 2-d studio. All other studio and lecture based courses were entirely online and delivered as blended synchronous and asynchronous (Drawing, Painting, Art Theory, Performance, Art History, etc.). While a great deal of adaptation was required we feel that our outcomes were preserved and that the majority of students were able to acclimatize and thrive while working online. Unfortunately though, a number of students did not function well in the online environment and suffered from having been forced into this situation.

Despite the challenges to both students and staff we had 18 students complete the program this year.

Online exhibition link <https://boilingpoint2021.wixsite.com/live>. Based on attrition, shifts from full-time into part-time, and other mental health, and academic struggles, we are unclear at this point as to how many students will be returning this fall for second year, but we have a substantial waitlist for first year start up in Fall. We know of students transferring to UVic and Emily Carr for their BFA, however, a significant amount of our graduating class has communicated being exhausted and plan to take a year off with a surprising number wanting to reassess their plans for the future.

For fall 2021, Camosun College has embraced the Health Authority and the Ministry of Advanced Education plan for return to campus, and at this point are planning for all fall courses to be delivered as per normal with exception of possible sanitization and safety precautions, like mandatory masks. There has been interest in potentially migrating courses to online delivery moving forward, which has had a surprising amount of interest during the first stage of consideration. Based on the size of our program I am sceptical but interested to see where this might go. Faculty and staff are concerned about what fall will require, and I imagine our students have mixed feelings / expectations too. A crucial concern for me as chair, is how to

support and accommodate students who are unable to come to campus while still maintaining course outcomes, parity, and equity. Our new course syllabus currently has the following statement for fall "However, if you're at all uncomfortable being on campus, please share your concerns with your Instructor. If needed, alternatives will be discussed. "

Kwantlen Polytechnic University Program Summary BCCAT Articulation Visual Arts 2021

Jessica Gnyp BA (UVic), BFA (ECUAD), MFA (UBC)

- 4 year degree program, 2 year diploma program, 1 year certificate program.
- The 2021 grad class was a large group of 17 students.
- 2021 Grad show took place on Zoom and was well attended.
- 3rd year of new facilities with additional work begin done on ventilation systems.
- Faculty are making plans for a return to campus in the fall with some courses still being taught online or following a hybrid model.
- Updated Collective Agreement additions include Non-Regular Type 1 Faculty on a salary scale with the requirement of service.
- Negotiations on class size under 35 have taken place over the past year. FA and AH provided rationale for keeping small class size with safety as prime issue.
- Teaching and Learning Commons provided faculty with supports to help with transitioning to online teaching.
- KPU uses Moodle as a primary platform to deliver online courses.
- KPU offered early retirement incentives for faculty.
- There has been one visual arts faculty retirement (announced prior to the incentive) and one educational associate retirement. The department is in process of hiring for these two positions.
- 1 faculty going on education leave. A 50% NR2 position was hired as replacement with the another 50% going to a current faculty.
- Grade submission deadlines were extended again this past spring semester (due to covid).
- KPU library has put together various resources categorized under indigenizing education.

Vancouver Island University Program Summary BCCAT Articulation Visual Arts 2021

Jason Gress, mfa

Chair, Dept. of Visual Arts

- 3 credentials: Visual Arts Diploma, BA Minor in Visual Arts, BA Major in Visual Arts
- 8 regular faculty members comprising 6 FTE plus 1 full time technician.
- 1 faculty on leave in F20/S21
- 1 faculty on leave in S21
- 4 sessional faculty F20/S21 to cover leave
- Enrolment surprisingly stable during pandemic, some program students chose to defer.
- Many 1st year courses were full, with waitlists
- Visual Art Courses 100% online F20/S21, with no campus access or FTF instruction.
- Visual Arts did not meet the VIU institutional threshold criteria for FTF delivery
- Heavy reliance on VIULearn and VIUtube online platforms
- Synchronous Zoom sessions augment online asynchronous resources
- Ceramics, Printmaking, 3D courses accomplished with tool and material kit pickup.
- Record grad class 2020 (23 grads with BA Major)
- 11 graduates BA Major 2021
- Online VR shows for grads via View Gallery May 2021
- Annual year-end non-grad show online May 2021
- View Gallery received new walls and flooring, Art Building received 2 new full access washrooms and minor upgrades
- External Program review conducted in March 2021

Capilano University Program Summary BCCAT Articulation Visual Arts 2021

Carol Aitken

Chair, IDEA School of Design

Co-coordinator, Bachelor of Design

- 4-year undergraduate degree program with three concentrations (branding, interactive design, illustration)
- Dedicated classrooms, many all-day classes (9 - 3) not on the university 'grid' (reviewing this)
- Over 20 faculty, most non-regular but slowly increasing our RPTs
- One chair, three program co-coordinators (and three concentration convenors beginning this fall)
- Just undergone first program review; several changes to be implemented in the coming year
- Online classes 20-21 taught using Teams for course organization and synchronous Zoom for delivery
- First year students who had an entire online year bonded amazingly well (we were surprised) with 100% saying they will return for second year (oversubscribed cohort of 33) resulting in no space for incoming transfer students, a problem we did not anticipate
- This year's grad 'show' website has humorous 'zoom' theme @ ideagradshow.ca. Small graduating cohort (19).
- Unexpectedly large increase in applications this year, so we will be running two first year cohorts of around 23 this fall, for the first time (we normally have one cohort of 30)
- Increase in hires to accommodate second cohort
- Fall 21 will be one week online, one week in-person for all cohorts, retaining the best features of the online experience. No plans to accommodate fully online students unless Ministry changes guidelines (in-person and online course delivery at the same time too big of an ask of faculty). We are well set up to pivot to fully online if necessary. Will review for Spring 22.
- Capilano U making strides with EDI and increased help from CTE (Centre for Teaching Excellence)

More Below...

INSTITUTIONAL REPORT

BRITISH COLUMBIA COUNCIL on ADMISSIONS AND TRANSFERS (BCCAT)

May 19-20, 2021

Virtual Meeting - Zoom

Donald Lawrence, Professor email: dlawrence@tru.ca

TRU Report

Course Delivery and Graduating Exhibitions

- Through Summer 2020 TRU/VA put in place safety plans to allow for face-to-face instruction, planning towards approximately 2/3 of studio courses being delivered in such a manner (with hybrid options built-in, etc. All history/theory courses were planned for alternative delivery. However, in light of enrollment-based course cancellations and faculty preferences the net result was that approximately 1/3 of studio courses were delivered face-to-face through the academic year.
- 2020 BFA students' planned graduating exhibition, *Omnium Continuum: A Collection of Miscellaneous Things* morphed into down-sized but curated version of the exhibition at the Kamloops Art Gallery (KAG). The KAG utilized their "Cube" Gallery, together with a temporarily re-configuring of the adjacent foyer and studio; students received artists' fees; planned catalogue printed, with covering text from Assistant Curator Craig Willms.
- 2021 BFA students realized a hybrid approach to their graduating exhibition, *Perceptions*. Some of the students had work in TRU's Art Gallery (but not the usual array of other studios), with scheduled public viewing days/times. Other students realized projects at off-site locations around town. A dedicated website was created, followed by the later release (today!) of a print catalogue – providing a first-ever opportunity for installation views of the completed projects to be included in the design. <https://bfa-exhibition.trubox.ca/>

Budgets/Facilities

- Supplies Budgets non-existent through 2020/2021 (replaced by item-specific requests); reinstated April 1st 2021 for 2021-2022 academic year.
- Renovation to Sculpture Studio, brighter, cleaner walls/lighting for installation/critique/installation, suspended grid, modest overhaul of welding area (originally planned for Summer 2020); near complete.

Students/Enrollment

- Small BFA cohort this year, 7 students.
- Enrollment patterns in Visual Arts likely down this (COVID) year, going into 2020-2021.

Staffing

- Studio Technician position reduced from .75 to .64 in Fall 2020, "reinstated" to .75 on April 1, 2021.
- No other staffing changes

Visual Arts and Design Articulation Committee

Program/Course Update

- Visual Arts Program Review
Commencing May 2020, one year timeline. All on campus and Open Learning programs

Faculty Research (selected)

Terryl Atkins, Associate Professor, Teaching (Visual Arts) Book Chapter:

Atkins, Terryl. "Experiencing in Images, Thinking in Pictures," Tracing Behind the Image: An Interdisciplinary Exploration of Visual Literacy, Julia Lane (ed), Brill Publishing, Leiden, (The Netherlands), 2020, p.86-94.

<https://brill.com/view/title/58662>

Donald Lawrence, Professor (Visual Arts)

Solo Exhibition (retrospective, with off-site project; book-length catalogue forthcoming): Lawrence, Donald. Casting the Eye Adrift. Charo Neville (curator), Kamloops Art Gallery, Kamloops, BC., Jul. 7 to Dec. 31, 2002.

<https://kag.bc.ca/exhibitions?p=0&action=exhibitions&subaction=view&ID=1315>

<https://kag.bc.ca/?p=0&action=program&subaction=view&ID=1513>

BCCAT – Visual Art and Design

INSTITUTIONAL REPORT

BRITISH COLUMBIA COUNCIL on ADMISSIONS AND TRANSFERS
(BCCAT)

Meeting Date(s): May 19 & 20, 2021

Institution/Campus Location: Trinity Western University, Langley, BC

Name: Joshua Hale

email: Joshua.hale@twu.ca

1. Institutional Update

- General:
 - a. Degrees: We offer an Art + Design BA, BA Honours, and Minor (with multiple streams)
 - b. Covid-19 Response:
 - i. All of the Art + Design courses were offered in an **online** delivery format for 2020-2021. This transition successful with no major issues.
 - ii. As with most universities, we plan to return to primarily **F2F** course delivery on campus for Fall 2021. Some courses may continue to have online access options for specific faculty or student situations. The details and nuances are continuing to be worked out over the summer.
 - c. Institutional Prioritization Process (IPP)
 - i. Our university just went through an institutional prioritization process, with all

programs being evaluated on a range of qualitative and quantitative factors. Art + Design was ranked in the mid-range among TWU's programs, and thus is not at risk for being cut, which is good news.

1. The IPP task force has recommended several efficiency-related measures for all programs at the university, such as a **low-enrolment policy** for class sizes, recommended **class-sizes** for all undergraduate programs, specific **margin/budgetary targets** for each department, and monitoring of the number of **credit hours sold** and **graduates** in a discipline as a **ratio to full-time faculty**.

- Budgets/Facilities

- a. **Gallery:** Our university gallery was able to hold an exhibition of work from students that graduated in Spring 2020 (with social distancing considerations and no F2F reception). A few other exhibitions were held, including one of faculty, student, and alumni work created in response to the pandemic. The pandemic has also led us to explore more online options for showcasing the work in our exhibitions.
- b. **Second Gallery:** In spring 2020, a second gallery space was established on the bottom-floor of one of the existing residential spaces on campus, but we have not yet used this space due to the challenges of the pandemic. We plan to begin using it in the coming year.

- Students/Enrollment

Graduated 5 students with Art + Design BA this year, and one student with the Art + Design Honours BA. The number of Art + Design graduates typically ranges between 5-12 students per year. For Fall 2021, we currently have 27 students declaring an Art + Design BA major, with an additional 21 Art + Design minors.

- a. Overall enrolment, both in Art + Design and the university as a whole, has continued its **slight but steady growth trend**, with no significant enrolment issues due to the pandemic.
- b. **Summer** art courses are again seeing **higher** than usual enrolment.
- c. The new **Game Development program** (which has animation courses cross-listed with Art + Design) has launched its first year successfully.

- Staffing

- a. Game Development program faculty:
 - i. We have not yet filled our [full-time tenure-track Game Development faculty position](#). If you know of someone, please encourage them to apply.
- b. Art History
 - i. It is possible that we might need a part-time or sessional instructor to help cover **upper-level art history courses** soon, due to a range of factors. While we would prefer a full-time tenure-track position, we suspect that is unlikely due to the current budgetary climate.
- c. Covid-19 crisis
 - i. Fortunately, the Covid-19 crisis did not lead to any job losses for our part-time faculty in Art + Design. With that said, these positions remain dependent on enrolment, as always.

2. Program/Course Update

- Curriculum Developments

- a. **Art Education** - We are trialing a modified version of our arts foundations course (ART 181) with a group of education majors in the fall to explore the possibility of having it be an official/required course for all Education majors. It will meet all the same course outcomes, but from an art education perspective. There is a possibility of developing an upper-level art

- education course as well, but the foundations-level course is our first priority.
 - b. **Interdisciplinary cohorts:** We continue to explore options for modifying our program and curriculum in ways that will more closely integrate our cohorts in studio art and digital design, with a focus on developing a diverse interdisciplinary approach rather than heavy specialization in either area.
 - c. **Online courses:** Even before the Covid-19 crisis, faculty in our department began exploring options for online courses in the area of Art + Design. We plan to launch at least 1-3 intentionally-online courses within the next 1-2 years.
- Transfer Credit Applications or Alterations
 - a. No changes.
 - Issues
 - a. **Printmaking:** We're continuing to explore options for bringing printmaking capabilities back to our facilities on campus, but with limited space, this remains a significant challenge.
 - Research/Projects
 - a. Students and faculty continue to successfully exhibit work both on and off-campus.
 - b. We recently received a SSHRC grant to fund a large interdisciplinary student research team for a 3-year project that connects the arts and sciences.
 - For discussion:
 - a. Would like to know if other universities have policies around **minimum class sizes**, particularly in the area of Art + Design. Would also like to hear about any new/proposed **efficiency** metrics or measures being applied to Art + Design programs at other universities.

North Island College Summary BCCAT Articulation Visual Arts 2021

Sara Vipond BFA, MFA (she/her)

School of Fine Art and DIGITAL Design + Development

Business and Applied Studies

2300 Ryan Rd Courtenay BC (Vancouver Island)

North Island College campuses are on the traditional and unceded territories of the combined 35 First Nations of the Nuu-chah-nulth, Kwakwaka'wakw and Coast Salish traditions.

[NIC Fine Art Diploma Program \(update May 18\)](#)

- **Program Structure:** [2 year diploma program](#)
 - 42 Studio Credits, 9 Art History Credits, 6 English credits, 3 Philosophy of Aesthetics credits
 - Mediums: printmaking, video + sound, painting, drawing, digital media, ceramics, photography and sculpture
- **Agreements:** Degree Completion Agreements with ECUAD, VIU, UVIC and AuArts. International Partnership (New) Limerick Institution of Technology, School of Art + Design Degree completion in Ceramics
- **Program Review** currently in process, review to be complete by Spring 2022.

[Faculty + Staff](#)

- **FACULTY:** 3 Regular Faculty (100%), 1 Regular Faculty (75%), 2 Sessionals
- **TECHNICIANS:** 1 Studio Technician (100%), 2 Digital Technicians (both @ 50%), Digital Techs shared with DIGITAL Programs

[Enrollment + Number of Course Sections + Delivery Modes \(2021/22\)](#)

- **2020/21 Enrollment** Fall 2021 (up 10%); Winter (up 4%)
- **Number of Sections + Delivery Modes**
 - **Fall 2020:** Total of 14 sections (note 4 sections cut, we usually offer 18)
 - 13 Digital Online Scheduled Delivery

- 1 Blended Studio (Ceramics)
 - 2nd year printmaking and sculpture students granted access to studios
- **Winter 2021:** Total of 16 sections (note 3 sections cut, we usually offer 18)
 - 9 Digital Online Scheduled Delivery
 - 6 Blended Studios
 - 1 Digital Unscheduled (asynchronous)

New System + Procedures

- **Material + AV Kits** created for each studio course to support remote practical hands-on learning experiences, materials and tools packaged and loaned to the students for the development and production of their studio assignments. We will keep this procedure for the next academic year, it was a successful way of working.
- **Students Online Booking for Studio Workstations:** We utilized the LibCal SpringShare platform (shared license with the library). We will plan to set up the online booking platform next academic year, in case protocols shift (once again) it will be easily implemented.
- **Learning Digital Platforms:** Blackboard Learn, Kaltura and BlueJeans. We also utilized [Open.ed](#) to create a Fine Art Portfolio template. Each student taking a Fine Arts attained a WordPress site to submit their work. The template was constructed in a manner that students had minimal tech set-up and made posting simple. It creates a wonderful digital archive of their learning. We will keep this procedure for the next academic year, it was a successful way of working.
- **Flipped Classroom Pedagogical Practices:** the demos and lectures were pre-recorded and posted online. Online scheduled class times focused on key concepts, engagement activities and critiques. For the Blended Studio demos and theory lectures were pre-recorded and posted online, the f2f studio access focused on hands-on practical applications. We will keep this procedure for the next academic year, it was a successful way of working.
- **Studios were reconfigured to allow for social distancing:** often one class would utilize two studio spaces, the faculty and studio tech would work between both spaces. Other classes staggered when students would access the space. We will be maintaining the physical distanced studio footprint for Fall 2021. Dean has requested that we return to the original studio footprint for Winter 2022.
- **Multi-point Entry** into the program, we have removed the prerequisites for all 100 level courses and a few of the 200 level. This is to improve accessibility. This aligns with our new institutional approach coined *Widening Our Doorways*
- [Fine Art Online Class Guidelines](#) created by NIC Fine Art Faculty

Delivery Modes 2021/22

- [NIC 2021/22 term schedule now live:](#) registration opens next week
- **All Studios courses will be Blended delivery:** integrating online teaching and hands-on practical instruction. Our current goal is 60% studio, 40% online. This may vary given the COVID landscape, the blended approach allows flexibility in either direction. Our students want to travel less and prefer the concentrated studio time.
- **All Art History will remain online:** The digital scheduled online approach of the flipped classroom was quite successful. The students requested these courses stay online.
- **Two Sections will Digital Schedule Online:** Intro to Drawing
- **Three Sections that will also have a Digital Unscheduled Online option:** Video + Sound 1 and 2, also Digital Photography

Events: [NIC Artist Talk Series Online](#). 7 talks free and open to the public.

NIC DIGITAL Design + Development *formerly Interactive Media* (update May 18)

- **Program Structure:** 5 credentials (listed below)
 - [Android Application Development Certificate](#)

- [Web Design Fundamentals Certificate](#)
- [Advanced Digital Design and Development Diploma](#)
- [Communication Design Diploma](#)
- [Web and Mobile Application Development Diploma](#)

- **Agreements:** Degree completion BA Professional Communication Royal Roads; BA Graphic Design VIU.

International Agreements CodeCore and Tamwood.

Faculty + Staff

- **FACULTY:** 1 Program Coordinator (25%), 2 Regular Faculty (100%), 2 Regular Faculty (20%), 4 Sessionals
- **TECHNICIANS:** 2 Digital Technicians (both @ 50%), Digital Techs shared with Fine Art Program

Enrollment + Number of Course Sections + Delivery Modes (2021/22)

- **2020/21 Enrollment** Fall 2021 (up 54%); Winter (up 63%)
- **Number of Sections + Delivery Modes**
 - **Fall 2020:** Total of 12 sections
 - All course delivery modes were Digital Unscheduled Delivery (asynchronous)
 - **Winter 2021:** Total of 14 sections (note 3 sections added)
 - New January Intake
 - All course delivery modes were Digital Unscheduled Delivery (asynchronous)
 - 2 courses were Digital Schedule Online

Delivery Modes 2021/22

- [NIC 2021/22 term schedule now live:](#) registration opens in one week
- 24 courses have face-to-face and Digital Unscheduled options.
- 2 courses have face-to-face and Digital Scheduled options.
- **Flipped Classroom Pedagogical Practices:** the demos and lectures were pre-recorded and posted online. Online scheduled class times focused on key concepts, engagement activities and critiques.

New System + Procedures

- New name of the program DIGITAL Design + Development (*formerly Interactive Media*)
- New program branding ([by Laura Prpich caribou Creative](#))
- [New active Social Media Campaign](#) (by Coordinator Megan Wilson)
- NIC Admin has approved that our two MAC Labs (42 Units in total) will not come out of base funding every three years (no longer need to request every year and cross our fingers).
- Developing our Asynchronous courses for 2021/22 created great content for the Flipped Classroom for the upcoming academic year we will utilize in face-to-face.

Curriculum Changes for Fall 2021

- Two new Post Graduate Programs: Web and Mobile App Development Certificate and Diploma

Events:

- **Ingenuity on Edge:** workshop series online that provide an opportunity for students, faculty and members of the public to connect with local industry experts and hear about the latest trends and technological improvements in the fields of user experience design, mobile app development, and digital advertising.

- **DIGITAL Grad Show:** <https://learndigital.dev/>
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HELPFUL DOCS + Videos for BCCAT Discussion

- **COVID-19 Going Forward Guidelines for BC Secondary Sector**
https://docs.google.com/document/d/1JwnEdevdnzX_BEwybPKdx8jnrFYB1_geOv4kiNrRXT8/edit?usp=sharing
- **COVID-19 Return-to-Campus Primer Released by the Ministry April 30th**
<https://drive.google.com/file/d/1Bf4edmu0MqTfwlkeSCdZy4jMfPgObPJK/view?usp=sharing>
- **Dr Bonnie Henry Town Hall Post Secondary President + Vice Presidents**
<https://www.youtube.com/watch?v=nM1UIAm6nbA>

Katherine Pickering / UBCO Visual Arts Coordinator

We're currently admitting about 50 first year students annually into year one of our BFA. Our visual arts program media streams are painting, drawing, sculpture, printmaking, digital media, and photography. This past academic year in the visual arts BFA we achieved our enrollment targets. We are hitting our targets for this year as well.

All our classes were taught online this year. Studios and facilities remained open for student use with strict limits on numbers through a studio booking system (6 people per studio). We are preparing for a return to in-person teaching this fall, with a few selected courses designated as online.

Some of our spring community outreach events were cancelled due to Covid-19 such as the Student Film Festival. However, we delivered other popular events in an online format, such as the Living Things Festival and the Art on the Line fundraiser. The annual BFA graduating exhibition was also moved online <https://www.ubcovacu.org/>. Eighteen students graduated from the BFA this year.

The Summer Intensive Indigenous Residence program we've operated since 2006 will also take place online this summer. The Summer Indigenous Art Intensive is a unique program that brings international and national Indigenous scholars, curators and artists together on campus to interact with students in a residency context. We run several classes alongside the Indigenous Intensive, taught online this summer.

The new BA degree will have an effect on the BFA program going forward. New BA students will now have a 3-credit creativity requirement for their BA degree. We will be running some large classes in 2022 in order to accommodate these numbers, such as Intro to Art.

Graphic + Digital Design, University of the Fraser Valley

BCCAT Summary – May 2021 – Jennifer Deon

- The Graphic and Digital Design Department at UFV serves the Fraser Valley (and beyond) with accessible, progressive design education that is values and purpose driven. In using a framework that connects experiential learning with design practice, scholarship, skill development and community, we aim to create resilience in students and prepare them for jobs that don't yet exist.
- The Graphic + Digital Design program at UFV has been delivering a 2-year Diploma to a single cohort of 20 annually, based in the Mission campus with high-demand courses running in Abbotsford through all semesters including summer.
- This past year saw the launch of our new BFA Major in Graphic Design as well as a second cohort of the 2-year diploma starting in Winter 2020. GDD has had an increase in enrollment in the full-time cohort program from domestic, but even more notable International students, and is seeing many applicants to the BFA program looking to declare a major in Graphic Design and provides the opportunity for GD students to roll their 2-year diploma into a degree.
- BFA students are able to customize their degree into different streams that include Communication Design + Brand Identity, Interactive Design, Dynamic Media, Creative Leadership + Work Experience, and Advanced Design Practice – core skills, criticality, and breadth
- Through curriculum review, we have been working to identify vague learning outcomes or non-realistic ones and making them more measurable statements to enable accurate & measurable grading, more clearly see how our courses function within program streams, and transfer/align with courses from other disciplines and institutions
- GDD promotes a holistic experience. Faculty have been developing alliances with UFV faculty in other disciplines for cross-disciplinary opportunities (e.g. Anthropology, Media Arts, Geography, Visual Arts, Environmental Studies, and Communications). This is an ad hoc approach until we get the intern agency project off the ground and other cross-disciplinary learning.
- A dedicated GDD classroom has been remodelled in Mission to allow students to use their class as a maker space and collaboration room. Workstations are now flexible and grouped into smaller pods to facilitate group work and discussion more easily. There are no desktop computers and students will use laptops and a variety of white boards and monitors around the room to share digital and hands-on idea building
- For Fall/Winter we are offering 52 total sections between Abbotsford (34) and Mission (18) Hiring for sessional, LTA, and another FT tenure track faculty for Winter 2022
- At the 300 level we are seeing an increased demand in interactive media and are looking to add more sections of several courses for cohort and degree students to continue their studies through the summer within the next two years.
- Fall 2021 will see approximately 30-40% of classes still delivered online, with mostly synchronous delivery and a few asynchronous.
- Several classes will be run fully F2F with the understanding that classes can move online when needed throughout the semester.

- Embracing a hybrid approach to several classes since much content and delivery mode has been built to work online.
- We have had to adopt the Blackboard LMS system and continue to look for additional online tools to facilitate virtual group work and critique. Miro has been a great substitute for white board, group activities.

Visual Art & Design

INSTITUTIONAL REPORT

BRITISH COLUMBIA COUNCIL on ADMISSIONS AND TRANSFERS (BCCAT)

19/May/2021 – 20/May/2021

UFV – School of Creative Arts // Visual Arts

Tatsuomi Anzai

1. 122 total sections run across VA & AH (summer/fall/winter, 2020-21)

Almost all sections were online this past year with a few exceptions (sculpture, print media, analog photography) running as hybrid. Some facilities upgrades this year to sculpture area (greater separation of classroom and shop/studio, expansions for 3D printing and softlab), and to media storage cache. Graduating BFA class of 10x. Primarily, all faculty and staff were working remotely, with few exceptions to support on campus activities. We received one new staff position to support digital media. We had 2x new faculty hires in VA on their first year.

2. Some curriculum updates forthcoming, with minor program revisions underway to set up more open pathways to upper level studio courses. Decoupling of studio 'streams', moving away from studio progressions (I, II, III -> IV) to topic based offerings. Development of a new professional practices course at the end of the second year (4th terms). Development of a third year interdisciplinary studio course, as a precursor to the fourth year capstone experience. Video production courses previously tagged as VA have now been changed to FILM, and moved under the purview of Media Arts. All upper level Art History courses are undergoing credit reduction, from 4 credits to 3.

3. Visual Arts & Art History are now housed under the School of Creative Arts. This puts us close to Theatre and Media Arts, and we are starting to see fostering of interdisciplinary collaborations as a result. Under to College of Arts (Humanities & Social Sciences), SoCA is unique in that we manage our own degrees: BFA (majors in Visual Arts, Graphic & Digital Design. Minors and extended minors across a range of creative fields, VA, AH, THEA, CRWR, MACS, GDD, CMNS), and the BMA. This year, we graduated more students in the BMA than in the BFA.

